

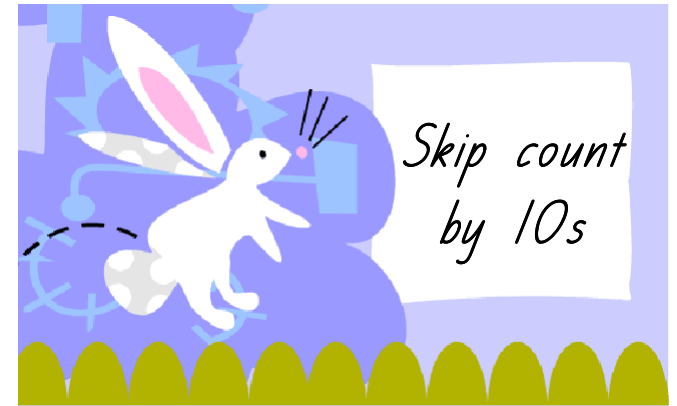
Rabbit Race... Counting by 10s

Use: 6 sided or 10 sided die; individual counters

Goals: To multiply numbers by 10 mentally. To skip count by 10s.

Instructions: Players take it in turns to roll a die and multiply by 10. They move a counter that many steps along the road, counting by 10s. The first player to reach the end wins 10 points. Keep a tally on scrap paper or collect sticks of 10 or icypole sticks representing 10. Play 3-5 games. At the end, count by 10s to find the winner with the most points.

Variation: Work out what number you should land on without looking (by skip counting mentally from the number you start the turn on).



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10	20	30	40	50	60	70	80	90	100	110	120	130	140	150	160	170	180	190	200	
Start																				
400	390	380	370	360	350	340	330	320	310	300	290	280	270	260	250	240	230	220	210	
Finish																				



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